

Bonner County

Board of Commissioners

Luke Omodt Steve Bradshaw

Asia Williams

AGENDA FOR THE BONNER COUNTY BOARD OF COMMISSIONERS' MEETING

January 24, 2023 – 9:00 A.M. Bonner County Administration Building 1500 Hwy 2, Suite 338, Sandpoint, ID

LIVESTREAM: https://www.youtube.com/channel/UCsFUpuVj8VtuATY4eAD7e4Q/videos

You are invited to a Zoom webinar.

When: January 24, 2023 09:00 AM Pacific Time (US and Canada)
Topic: Bonner County Board of Commissioners Meeting
Register in advance for this webinar:

https://bonnercounty.zoom.us/webinar/register/WN gXuZ ZLfR7S2VLdLWLXnkA

Or Telephone:

Dial (for higher quality, dial a number based on your current location):

US: +1 253 215 8782 or +1 346 248 7799 or +1 669 900 6833 or +1 301 715 8592 or +1 312 626 6799 or +1 646 876 9923

CALL TO ORDER
INVOCATION
PLEDGE OF ALLEGIANCE
ADOPT ORDER OF THE AGENDA
DISTRICT 2 COMMISSIONER REPORT
PUBLIC COMMENT*

CONSENT AGENDA – Action Item

- 1) Bonner County Commissioners' Minutes for January 17, 2023
- 2) Liquor License: The Typsy Gypsy, Sandpoint, ID; Priest Lake Brewing (2), Priest Lake, ID
- 3) Invoices Over \$5K: EMS, Sheriff (2)
- 4) Plats for Approval: Sambrita Estates File #MLD0064-22, Hatcher Flats File #MLD0109-22

CLERK - Michael Rosedale

- 1) Action Item: Discussion/Decision Regarding FY23 Claims Batch #8 \$651,314.89 & Demands in Batch #8 \$208,374.10; **Totaling \$859,688.99**
- 2) Action Item: Discussion/Decision Regarding FY23 EMS Claims Batch #8 \$32,272.37; **Totaling** \$32,272.37
- Action Item: Discussion/Decision Regarding Designation of Careywood and Clagstone as Mail Ballot Precincts, March 2023 Election Only

HUMAN RESOURCES – Cindy Binkerd

- 1) Action Item: Discussion/Decision Regarding Request to Recruit, One Position
- 2) Action Item: Discussion/Decision Regarding Policy Revision, Workplace Conduct 400.4

ROAD & BRIDGE – Jason Topp

- 1) Action Item: Discussion/Decision Regarding 2023 Rocky Point Road Memorandum of Agreement
- 2) Action Item: Discussion/Decision Regarding Bid Advertisements, 2023 Rock Crushing
- 3) Action Item: Discussion/Decision Regarding Purchase Agreement for Parcel #2 ROW, Rapid Lightning Bridge #5 Project

SHERIFF – Marine Division

1) Action Item: Discussion/Decision Regarding IDPR Off-Road Motor Vehicle Grant Application; \$5,000.00 County Match

ASSISTANCE - Kevin Rothenberger

1) Action Item: Discussion/Decision Regarding Destruction of Records; **Resolution**

RECREATION – Pete Hughes

1) Action Item: Discussion/Decision Regarding IDPR Recreational Vehicle Grant; \$3,300.00 County Match & \$3,800.00 In-Kind Distribution

BOCC - Jessi Reinbold

1) Action Item: Discussion/Decision Regarding 2023 Annual Priest Lake Spring Festival, Coolin Parade

EXECUTIVE SESSION - Sheriff

1) Executive Session under Idaho Code § 74-206 (1) (D) Records Exempt Action Item: Discussion/Decision Regarding Communication Site Lease; \$12,460.44

EXECUTIVE SESSION – BOCC

1) Executive Session under Idaho Code § 74-206 (1) (B) Personnel Action Item: Discussion/Decision Regarding Bonner County Human Resources

10:00 a.m. EXECUTIVE SESSION - Planning

1) Executive Session under Idaho Code § 74-206 (1) (A) Hiring Action Item: Discussion/Decision Regarding Planning Commission Vacancy

EXECUTIVE SESSION – The Board of County Commissioners may meet to discuss the following items under Idaho Code §74-206. (1) (a) Hiring (b) Personnel (c) Real Property (d) Exempt (f) Litigation. Please note that any posted miscellaneous or posted addition to agenda item may be interjected, at any time during the regular business meeting. Public Comment * this section is reserved for citizens wishing to address the Board regarding a county related issue. Idaho Law prohibits Board action on items brought under this section except in an emergency circumstance. Comments related to future public hearings should be held for the public hearing. Any person needing special accommodations to participate in the above-mentioned meeting should contact the Commissioner's Office 48 hours prior to the meeting by calling (208)265-1438.